

## How did UV enable this?

Alan Jacobsen

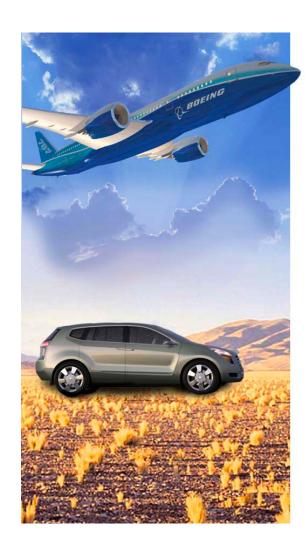
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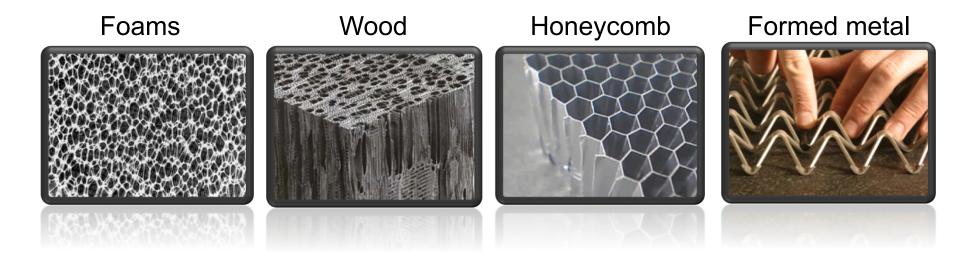








### Existing porous (cellular) materials

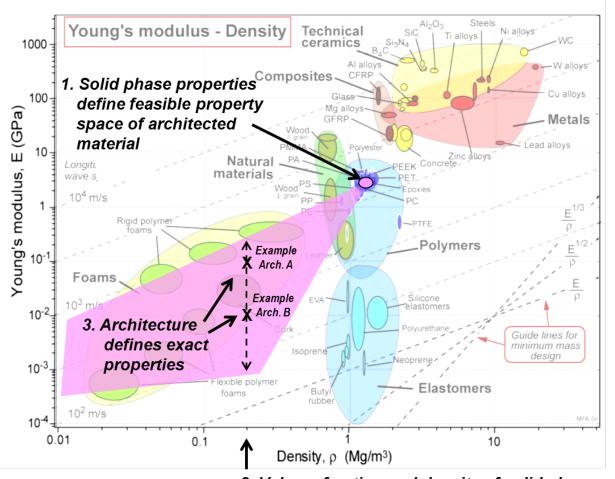


### Material properties are defined by...

- 1. Material properties of the solid phase (constituent)
- 2. Volume fraction of solid phase: relative density
- 3. How the solid phase is organized: material architecture

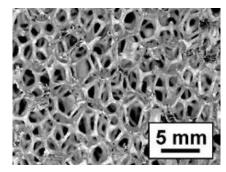


### Material architecture as a design parameter



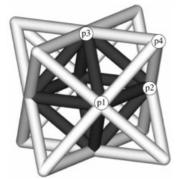
### 2. Volume fraction and density of solid phase define the density of the architected material

### **Stochastic**



$$\frac{E}{E_s} = \overline{\rho}^2 \qquad \frac{\sigma}{\sigma_Y} = 0.25 \ \overline{\rho}^{3/2}$$

### **Periodic Lattice**



$$\frac{E_{33}}{E_s} = 0.2 \ \overline{\rho} \quad \frac{\sigma_{33}}{\sigma_r} = 0.33 \ \overline{\rho}$$



## Self-propagating photopolymer waveguides

### Nonlinear optical properties of photoresists for projection lithography

Anthony S. Kewitsch<sup>a)</sup> and Amnon Yariv

Department of Applied Physics, California Institute of Technology 128-95, Pasadena, California 91125

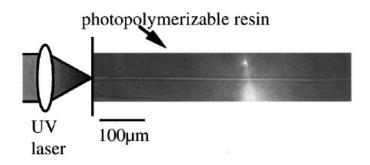
(Received 8 September 1995; accepted for publication 14 November 1995)

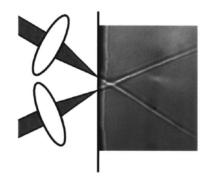
#### Optically-induced growth of fiber patterns into a photopolymerizable resin

Satoru Shoji and Satoshi Kawata<sup>a)</sup>

Department of Applied Physics, Osaka University, Suita, Osaka 565, Japan

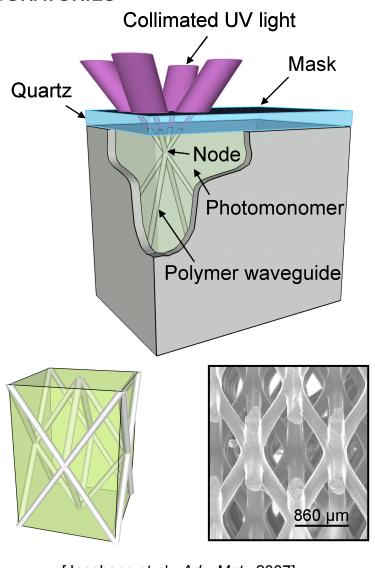
(Received 9 November 1998; accepted for publication 4 June 1999)

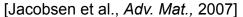


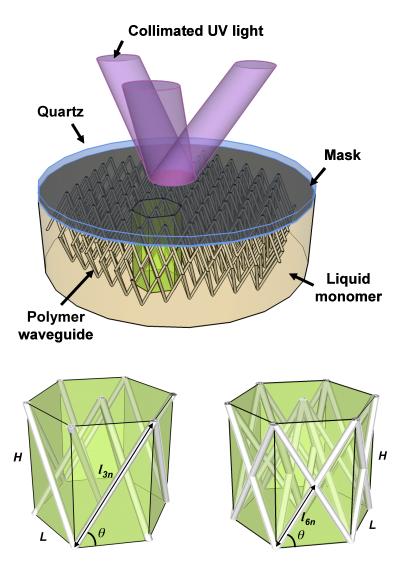




### Fabrication of microlattice structures



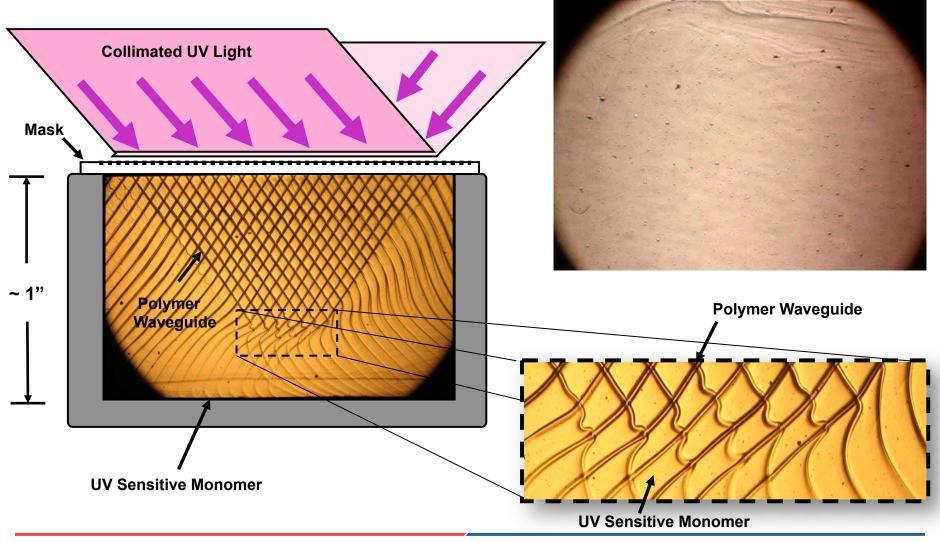




[Jacobsen et al., Acta Mat., 2008]



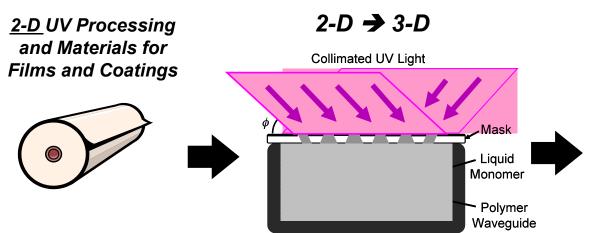
## Real-time imaging of intersecting photopolymer waveguide formation



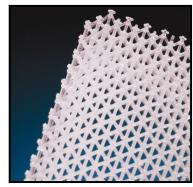


### **2D UV Processing for 3D Structures**

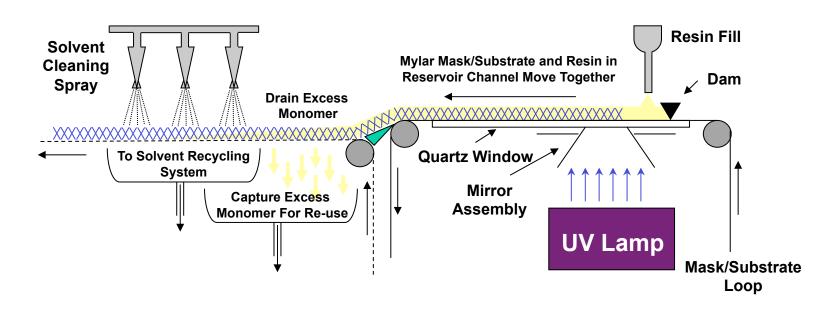
# FABRICATION PROCESS



2-D UV Processing and Materials for 3-D structures

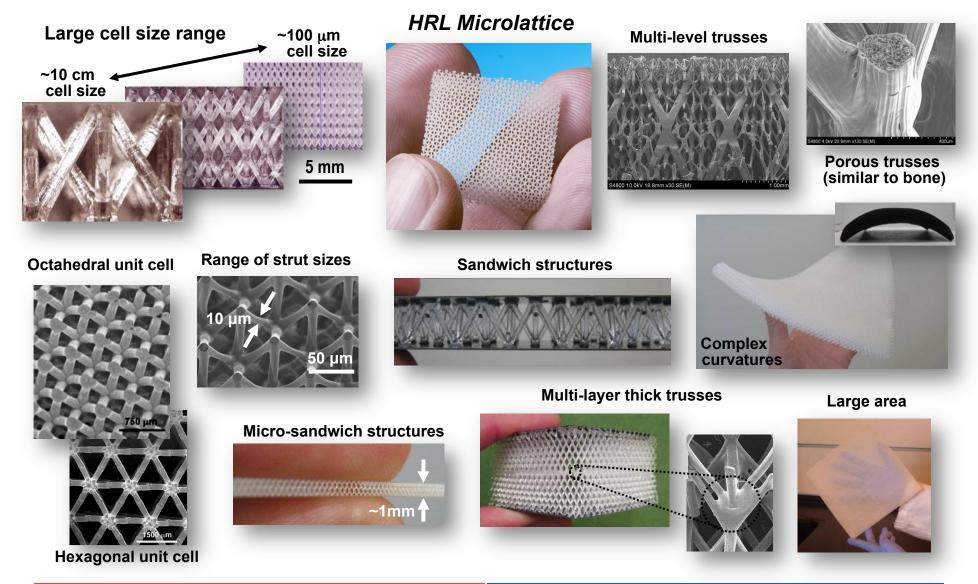


## CONCEPTS



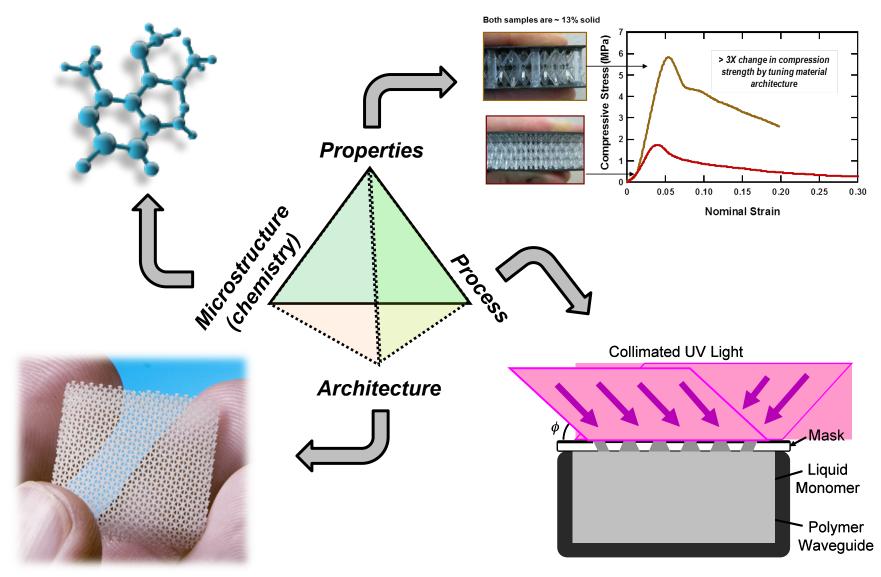


### One process - many possible architectures



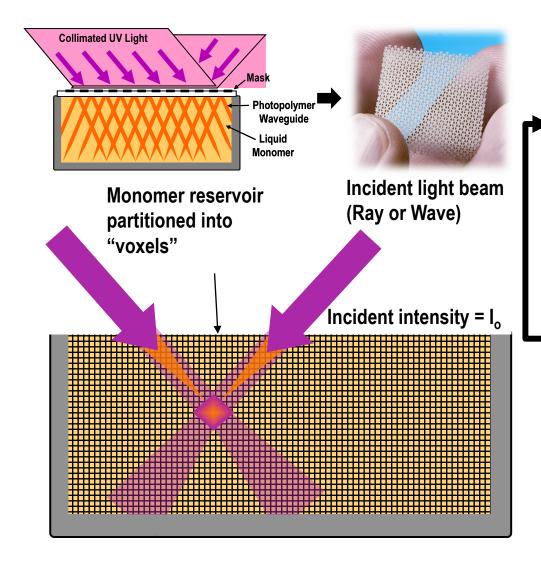


### The "new" materials science triangle





### **Overview of Photopolymerization Model**



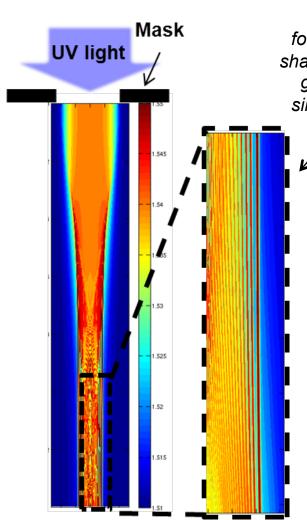
- Step 1: Light beam is "directed" into monomer reservoir
  - Ray Model
  - Wave Model
- Step 2: Incident light drives local chemical reaction at each voxel
- Step 3: Local refractive index is updated based on % conversion from liquid monomer to solid polymer
- Step 4: Light is redirected through reservoir with updated refractive index at each voxel



## Wave propagation model can simulate formation of complex micro-truss features

#### **Single Waveguide Simulation**

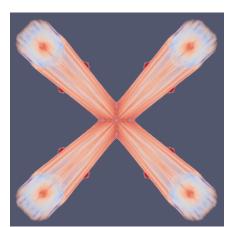
### **Waveguides Intersecting in Single Plane**



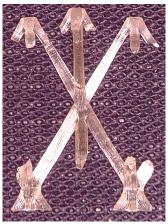
Multi-mode formation leads to sharp polymerization gradients within single waveguide.

Simulation of 3D Unit Cell



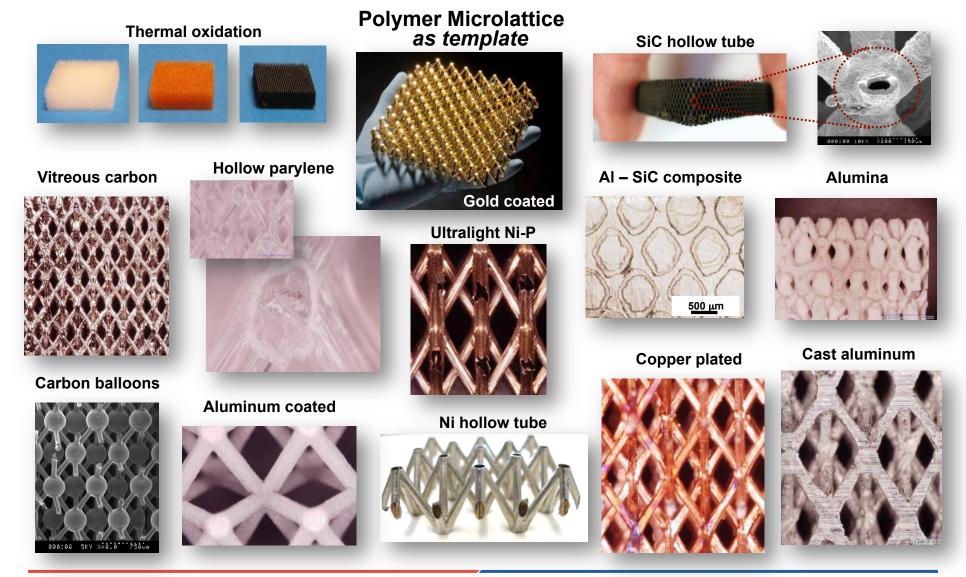


**Experiment** 





## Post-processing approaches for other materials – polymers, metals, and ceramics



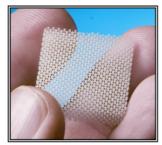


### World's Lightest Structure... or Material?



### **DARPA MCMA Program**

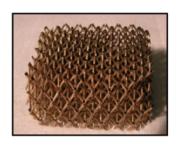
Utilize material architecture to achieve "white space"

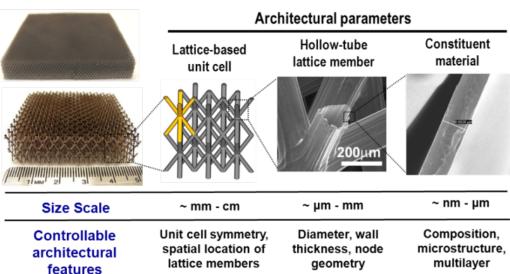






Polymer etch







Reference: T.A. Schaedler, A.J. Jacobsen, A. Torrents, A.E. Sorensen, J. Lian, J.R. Greer, L. Valdevit, W.B. Carter, Science 334, 964 (2011)



### **Commercial Opportunities**





Breathable, Air Flow









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